

METHODS AND APPARATUS TO OPTIMIZE DELIVERY OF MULTICAST CONTENT USING PROBABILISTIC FEEDBACK

CROSS REFERENCE TO RELATED APPLICATIONS

[0001] The present application claims the benefit of priority of a co-pending U.S. Provisional Patent Application entitled, "METHODS AND APPARATUS TO OPTIMIZE DELIVERY OF MULTICAST CONTENT USING PROBABILISTIC FEEDBACK" having Serial No. 60/537,957 and filed on January 20, 2004, the disclosure of which is incorporated by reference herein in its entirety for all purposes.

BACKGROUND

[0002] The present invention relates generally to content delivery in a network environment, and more particularly, to methods and apparatus for optimized delivery of multicast content using probabilistic feedback.

DESCRIPTION OF THE RELATED ART

[0003] Data networks, such as wireless communication networks or the wired Internet, have to trade off between services customized for a single terminal and services broadcast/multicast to all terminals. The distribution of content (data) to a large number of subscribers is a complicated problem. Network systems that implement multicast or broadcast technology can deliver data over a wide area, however, it is difficult for the sender to know about the success or failure of delivery to a large number of receivers.

[0004] Among the techniques used to address this problem are forward error correction and/or repetition, where the content is processed beforehand and coded such that the likelihood of reception by all receiving terminals is very high. These solutions assume the amount of coding or repetition needed to bring the probability of reception $P(r)$ over a population of terminals to an acceptable value can be computed in advance. Ultimately, these protocols require some amount of additional overhead in return for a higher probability of delivery success.

[0005] However, these algorithms are implemented before the data is transmitted and therefore cannot adjust for changing delivery conditions that may have either a positive or negative impact on the delivery success. Thus, systems using these

algorithms may be inefficient and waste valuable bandwidth by repeatedly transmitting data that already has been successfully received.

[0007] Therefore, what is needed is a delivery system for use in a network environment that delivers content to a large number of users to provide a desired level of service, while compensating for changing delivery conditions, saving system bandwidth, and thereby providing increased efficiency over conventional systems.

SUMMARY

[0008] In one or more embodiments, methods and apparatus are provided to optimize the delivery of content in a network environment using probabilistic feedback. For example, in one embodiment, a system is provided to optimize the delivery of data transmitted in a multicast (or broadcast, henceforth included as multicast) transmission from a server to a plurality of receiving terminals. The system provides a real-time dynamic statistical sample of the delivery performance to the transmitting data server. The data server uses information about the delivery performance to determine when a desired level of service has been achieved. For example, the data server stops sending data that has already been received by enough receiving terminals as defined by the desired level of service. As a result, the data server is free to use the saved bandwidth to provide other data or services and the overall capacity of the system is increased.

[0009] In one embodiment, the data server transmits data and an acknowledgement value in a multicast transmission to a plurality of receiving terminals. Upon successful data reception, a random process is used at each terminal to generate a response value that is compared to the acknowledgement value. An acknowledgement signal is transmitted to the server from any terminal where the response value is greater than the acknowledgement value. Thus, the server receives a real-time dynamic statistical sample of the delivery performance of the transmission. The server uses this information to determine whether to re-transmit the data, or stop the transmission if enough terminals indicate that they have successfully received the data. Thus, the server is able to efficiently determine when a predetermined level of service has been achieved.

[0010] In one embodiment, apparatus is provided for use in a server to transmit data to a plurality of receiving terminals. The apparatus comprises transmitting logic to

transmit the data and an acknowledgement value from the server to the plurality of receiving terminals. The apparatus also comprises receiving logic to receive an acknowledgement signal from selected receiving terminals. The selected receiving terminals comprise a portion of the plurality of receiving terminals where a locally generated random response value has a selected relationship to the acknowledgement value.

- [0011] In one embodiment, a method is provided for use in a server to transmit data to a plurality of receiving terminals. The method comprises transmitting the data and an acknowledgement value from the server to the plurality of receiving terminals, and receiving an acknowledgement signal from selected receiving terminals. The selected receiving terminals comprise a portion of the plurality of receiving terminals where a locally generated random response value has a selected relationship to the acknowledgement value
- [0012] In one embodiment, apparatus is provided for use in a receiving terminal to receive data transmitted to a plurality of receiving terminals from a server. The apparatus comprises receiving logic to receive the data and an acknowledgement value transmitted from the server, and generating logic to generate a random response value. The apparatus also comprises processing logic to compare the response value to an acknowledgement value, and transmitting logic to transmit an acknowledgment signal to the server from the receiving terminal if the response value has a selected relationship to the acknowledgement value.
- [0013] In one embodiment, a method is provided for use in a receiving terminal to receive data transmitted to a plurality of receiving terminals from a server. The method comprises receiving the data and an acknowledgement value transmitted from the server, generating a random response value, comparing the response value to the acknowledgement value, and transmitting an acknowledgment signal to the server if the response value has a selected relationship to the acknowledgement value.
- [0014] In one embodiment, apparatus is provided for use in a receiving terminal to receive data transmitted to a plurality of receiving terminals from a server. The apparatus comprises receiving logic to receive the data and an acknowledgement value transmitted from the server, and wherein the receiving logic operates to detect a data reception error. The apparatus also comprises generating logic to generate a random response value, and processing logic to compare the response value to an

acknowledgement value. The apparatus also comprises transmitting logic to transmit a negative acknowledgment signal to the server from the receiving terminal if a data reception error is detected and the response value has a selected relationship to the acknowledgement value.

[0015] Other aspects, advantages, and features of the present invention will become apparent after review of the hereinafter set forth Brief Description of the Drawings, Detailed Description of the Invention, and the Claims.

BRIEF DESCRIPTION OF THE DRAWINGS

[0016] The foregoing aspects and the attendant advantages of the embodiments described herein will become more readily apparent by reference to the following detailed description when taken in conjunction with the accompanying drawings wherein:

[0017] **FIG. 1** shows a data network that comprises one embodiment of a data delivery system;

[0018] **FIG. 2** shows a detailed diagram of a transmitting server that includes one embodiment of a data delivery system;

[0019] **FIG. 3** shows one embodiment of a method for operating the server of **FIG. 2**;

[0020] **FIG. 4** shows a functional block diagram of a receiving terminal comprising one embodiment of a data delivery system;

[0021] **FIG. 5** shows one embodiment of a method for operating the receiving terminal of **FIG. 4**; and

[0022] **FIG. 6** shows a method that illustrates the operation of a receiving terminal to provide a negative acknowledgement signal in one embodiment of a data delivery system.

DETAILED DESCRIPTION

[0023] The following detailed description describes embodiments of a data delivery system that operate to efficiently deliver data from a transmitting server to a large number of terminals. The system is suitable for use in any type of wired or wireless network, including but not limited to, communication networks, public networks, such as the Internet, private networks, such as virtual private networks (VPN), local area networks, wide area networks, long haul network, or any other type of data network.

[0024] **FIG. 1** shows a data network **100** that comprises one embodiment of a data delivery system. The network **100** comprises a server **102**, a data network **104**, and terminals (1 thru N), as shown at **106**. The data network **104** may be any type of wired or wireless network that allows data to be transmitted from the server **102** to the terminals **106**. The network **104** also provides reverse communication channels so that any of the terminals **106** may transmit data or other information to the server **102**.

[0025] In one or more embodiments, the delivery system exploits the availability of the reverse channels (from terminals to server) to receive feedback information that is used to provide the efficient multicast of data on the available forward channels (from server to terminals). For a selected system capacity, a probability acknowledgement value (P_{ack}) is set. The P_{ack} value is transmitted along with the data so that each receiving terminal receives it. For example, package **112** contains data and a P_{ack} value. Paths **108** illustrate the transmission of the package **112** from the server **102** to the receiving terminals **106**.

[0026] Upon reception of the package **112**, each receiving terminal uses the P_{ack} value to decide whether or not to acknowledge a successful data delivery. In one embodiment, each receiving terminal compares the P_{ack} value to a locally generated random response value (P) to determine whether or not to acknowledge the data delivery. For example, the relationship between the value P and the P_{ack} value is used to determine whether or not to acknowledge the data delivery. The value P may be less than, equal to, or greater than the P_{ack} value. In one embodiment, if the value P is greater than the P_{ack} value, then an acknowledgement signal (Ack) is transmitted back to the server **102**. As a result, a subset of the receiving terminals **106** (i.e., where $P > P_{ack}$) will send the acknowledgement signal (Ack) to the transmitting server **102** via the available reverse channels. For example, as shown in **FIG. 1**, the terminals 1, 3, and N transmit the acknowledgement signal (Ack) to the server **102** using reverse channels, as illustrated by paths **110**.

[0027] The acknowledgement signals (Ack) transmitted from the subset of the receiving terminals (i.e., terminals 1, 3, and N) form a statistically sampled response. The server **102** then uses this statistically sampled response to terminate the data transmission when it is determined that enough terminals have received the data so

that a probability of reception (P_r) has been satisfied (i.e., a desired level of service has been provided). It should be noted that there need be no direct relationship between P_r and P_{ack} , since P_{ack} is set relative to the number of terminals that are to receive the multicast data transmission, and P_r is based on a service level decision. However, it is desirable that P_{ack} be such that a statistically significant number of acknowledgement responses (Ack) are delivered to the transmitting server 102.

[0028] It should be noted that the value P_{ack} could be sent to the receiving terminals in any number of ways. For example, as described above, the value P_{ack} is transmitted with the data. In another embodiment, the value P_{ack} may be transmitted in a separate communication to the terminals or transmitted using an out-of-band channel, such as a paging or control channel. Thus, any suitable technique can be used to provision the receiving terminals with the P_{ack} value.

[0029] FIG. 2 shows a functional block diagram of the server 102 comprising one embodiment of a data delivery system. The server 102 comprises processing logic 202, device resources 204, data 206, transmitting logic 208, and receiving logic 210, all coupled to an internal data bus 212.

[0030] In one or more embodiments, the processing logic 202 comprises a CPU, processor, gate array, hardware logic, memory elements, virtual machine, software, and/or any combination of hardware and software. Thus, the processing logic 202 generally comprises logic to execute machine-readable instructions.

[0031] The device resources and interfaces 204 comprise hardware and/or software that allow the server 102 to communicate with internal and external systems. For example, internal systems may include mass storage systems, memory, display driver, modem, or other internal device resources. The external systems may include user interface devices, printers, disk drives, or other local devices or systems.

[0032] The data 206 represents data to be transmitted to one or more terminals. For example, the data 206 may comprise multimedia content stored in any type of memory device. In one embodiment, the server 102 operates to perform a multicast transmission of the data 206 so that the data may be received by a desired number of receiving terminals.

[0033] The transmitting logic **208** comprises hardware and/or software that operates to allow the server **102** to transmit data and other information to external devices or systems. For example, the transmitting logic may comprise logic to transmit data and/or other information over a data network to other devices, such as receiving terminals. For example, the server **102** may use the transmitting logic **208** to transmit a multicast transmission over a data network to a plurality of receiving terminals.

[0034] The receiving logic **210** comprises hardware and/or software that operates to allow the server **102** to receive data and other information from external devices. For example, the receiving logic interfaces to a data network to allow the server **102** to receive data transmitted over reverse channels from terminal devices.

[0035] The server **102** also includes probability acknowledgement parameters (P_{ack}) **214** (or values) coupled to the internal data bus **212** that are used to determine a statistically sampled response from terminals that receive data transmitted from the server **102**. In one embodiment, the P_{ack} parameters have a range between zero and one. Each multicast transmission of data from the server **102** has an associated P_{ack} parameter. The receiving terminals use the P_{ack} value to determine whether or not to transmit an acknowledgement signal (Ack) to the server **102**. For example, in one embodiment, if the transmitted P_{ack} parameter is zero, then all receiving terminals would provide an acknowledgement signal (Ack) to the server **102** in response to receiving the transmitted data. Alternatively, if the P_{ack} parameter is one, then no receiving terminal would provide an acknowledgement signal (Ack) to the server **102**. Preferably, the transmitted P_{ack} parameter is set so that a statistically significant number of receiving terminals transmit an acknowledgement signal (Ack) to the server **102**.

[0036] During operation of the server **102**, the data **206** is multicast over a data network via the transmitting logic **208** to a number of receiving terminals. The data **206** is transmitted in a package that includes a selected P_{ack} parameter. Once the package is received at each receiving terminal, a test is performed to determine if the terminal should transmit an acknowledgement signal (Ack) back to the server **102**. The decision is based on the P_{ack} parameter and a response value (P) generated at each

terminal. As a result, the server **102** receives Ack signals from a subset of the receiving terminals. The server then uses this information to determine if a selected probability of reception (P_r) has been satisfied.

[0037] In one embodiment, the data delivery system comprises program instructions stored on a computer-readable media, which when executed by the processing logic **202**, provides the functions of the server **102** described herein. For example, instructions may be loaded into the server **102** from a computer-readable media, such as a floppy disk, CDROM, memory card, FLASH memory device, RAM, ROM, or any other type of memory device or computer-readable media that interfaces to the server **102** via the device resources **204**. In another embodiment, the instructions may be downloaded into the server **102** from a network resource that interfaces to the sever **102** via the receiving logic **210**. The instructions, when executed by the processing logic **202**, provide one or more embodiments of a data delivery system as described herein.

[0038] **FIG. 3** shows a method **300** that illustrates the operation of one embodiment of a data delivery system. For clarity, the method **300** will be described with reference to the server **102** shown in **FIG. 2**. In one or more embodiments, the processing logic **202** executes program instructions to perform the functions described below.

[0039] During initialization of the delivery system, a selected probability of reception (P_r) is defined for multicast transmissions. For example, a value for P_r is entered through a user input via the device interfaces **204**, or downloaded to the server **102** via the receiving logic **210**. In one embodiment, the value for P_r is stored at the processing logic **202**.

[0040] At block **302**, a package is created that comprises data and a selected P_{ack} parameter. The package is to be multicast transmitted to a number of receiving terminals. For example, in one embodiment, the processing logic **202** combines a selected P_{ack} parameter **214** with a selected portion of the data **206** to form the package. The P_{ack} parameter **214** is included in a header portion of the package.

[0041] At block **304**, the package is multicast transmitted to the receiving terminals. For example, the processing logic **202** controls the transmitting logic **208** to multicast transmit the package to the receiving terminals via a data network, such as the

network **104**. The receiving terminals receiving the package and determine whether or not to response with an Ack signal to the server **102**

- [0042] At block **306**, the transmitting server receives Ack signals from a subset of receiving terminals. For example, a subset of the receiving terminals determines from the P_{ack} value in the package that they are to transmit an Ack signal to the transmitting server **102**. The subset terminals transmit the Ack signal to the server **102** using the reverse channel associated with the data network.
- [0043] At block **308**, a test is performed to determine if the desired number of receiving terminals received the multicast transmission. For example, the server **102** uses the number of Ack signals received to determine if the number of receiving terminals meets the selected probability of reception (P_r) as defined during initialization. In one embodiment, the processing logic **202** knows the total number of multicast receiving terminals and uses the Ack signals to statistically determine how many of those terminals successfully received the data.
- [0044] Due to transmission conditions and other variables, not all of the possible receiving terminals are able to receive the transmission. As a result, the number of terminals in the subset of terminals that actually transmit an Ack signal may be smaller than anticipated. Using known statistical analysis techniques, the processing logic **202** determines whether the selected probability of reception (P_r) has been satisfied based on the total possible number of receiving terminals and the number of received Ack signals. The processing logic **202** may also adjust the P_{ack} value for future transmissions to cause more or less receiving terminals to transmit an Ack signal.
- [0045] If the selected probability of reception (P_r) has been satisfied, the method proceeds to block **312**, and if not, the method proceeds to block **310**.
- [0046] At block **310**, the package is re-transmitted because it was determined at block **308** that not enough of the receiving terminals received the multicast transmission. After re-transmission, the method proceeds to block **306** where Ack signals are again received from a subset of the receiving terminals.
- [0047] At block **312**, a test is performed to determine if more data is to be multicast transmitted. For example, a large block of data may be multicast transmitted in a

string of smaller packages. If more data is to be transmitted, the method proceeds to block **302**, and if not, the method ends at block **314**.

[0048] It should be noted that the flow diagram **300** illustrates just one embodiment and that changes, additions, or rearrangements of the flow elements may be made without deviating from the scope of the invention.

[0049] **FIG. 4** shows a functional block diagram of a receiving terminal **400** comprising one embodiment of a data delivery system. The terminal **400** comprises processing logic **402**, memory **404**, device resources and interfaces **406**, transmitting logic **408** and receiving logic **412**, all coupled to a data bus **416**.

[0050] In one or more embodiments, the processing logic **402** comprises a CPU, processor, gate array, hardware logic, memory elements, virtual machine, software, and/or any combination of hardware and software. Thus, the processing logic **402** generally comprises logic to execute machine-readable instructions.

[0051] The device resources and interfaces **406** comprise hardware and/or software that allow the terminal **400** to communicate with internal and external systems. For example, internal systems may include mass storage systems, memory, display driver, modem, or other internal device resources. The external systems may include user interface devices, printers, disk drives, or other local devices or systems.

[0052] The transmitting logic **408** comprises hardware and/or software that operates to allow the terminal **400** to transmit data and other information to external devices or systems. For example, the transmitting logic may comprise logic to transmit data and/or other information over a data network to other devices, such as server. For example, the processing logic **402** may use the transmitting logic **408** to transmit an Ack signal over a reverse channel in a data network to a server.

[0053] The receiving logic **412** comprises hardware and/or software that operates to allow the terminal **400** to receive data and other information from external devices. For example, the receiving logic **412** interfaces to a data network to allow the terminal **400** to receive data transmitted in a multicast transmission from a server.

[0054] The memory **404** comprises logic to store information at the terminal **400**. For example, the terminal **400** may receive a package **112** that was transmitted in a multicast transmission from a server, and store the package **112** in the memory **404** for further processing.

[0055] The terminal **400** also comprises a response value (P) generator **418**. The generator **418** comprises any combination of hardware and software to generate the response value (P). For example, in one embodiment, the generator **418** comprises a random number generator that operates to generate a random number between zero and one for the response value P.

[0056] The terminal **400** may optionally comprise timing logic **420** that operates to measure predetermined time periods or random time intervals. The timing logic is coupled to the data bus **416** and comprises any combination of hardware and software. In one embodiment, the processing logic **402** may control the operation of the timing logic **420** via the data bus **416**. For example, the processing logic **402** may operate to set, reset, activate, deactivate, clear or otherwise control the timing logic to measure selected time intervals. For example, the processing logic **402** may control the timing logic to measure random time intervals by presetting random start values into the timing logic **420** and receiving a completion signal from the timing logic **420** when the time interval has expired.

[0057] During operation, the terminal **400** operates to receive multicast data transmissions, and in response, determines whether or not to transmit an acknowledgement signal (Ack) to the transmitting server. For example, the package **112** is received by the terminal **400** and stored in the memory **404**. The package **112** contains a P_{ack} value and data transmitted by a server, for example the server **102**. The terminal **400** then generates a response value P using the generator **418**, and the processing logic **402** compares the value P to the P_{ack} value to determine the relationship between the two values. The relationship is used to determine whether or not to transmit the Ack signal. For example, the value P may be greater than, equal to, or less than the P_{ack} value. If the desired relationship between the values exists, the processing logic **402** will cause the transmitting logic **408** to transmit the Ack signal over the reverse channel to the transmitting server. The transmitting server uses the Ack signals received from the receiving terminals to determine whether or not the multicast data transmission satisfies a selected probability of reception (P_r).

[0058] In one embodiment, the data delivery system comprises program instructions stored on a computer-readable media, which when executed by the processing logic **402**, provides the functions of the terminal **400** described herein. For example, instructions

may be loaded into the terminal **400** from a computer-readable media, such as a floppy disk, CDROM, memory card, FLASH memory device, RAM, ROM, or any other type of memory device or computer-readable media that interfaces to the terminal **400** via the device resources **406**. In another embodiment, the instructions may be downloaded into the terminal **400** from a network resource that interfaces to the terminal **400** via the receiving logic **412**. The instructions, when executed by the processing logic **402**, provide one or more embodiments of a data delivery system as described herein.

[0059] **FIG. 5** shows a method **500** that illustrates the operation of one embodiment of a data delivery system. For clarity, the method **500** will be described with reference to the terminal **400** shown in **FIG. 4**. In one or more embodiments, the processing logic **402** executes program instructions to perform the functions described below.

[0060] At block **502**, a package transmitted as part of a multicast transmission is successfully received at the terminal. For example, the package **112** is received at the terminal **400** via the receiving logic **412**.

[0061] At block **504**, a random response value P is generated. For example, the processing logic **402** controls the generator **418** to generate the random response value P . In one embodiment, the value P is a random value in the range of zero to one.

[0062] At block **506**, a test is performed to determine if the response value P is greater than the P_{ack} value included in the package. For example, the transmitting server includes the P_{ack} value in the package before transmission. The processing logic **402** retrieves the P_{ack} value from the received package and compares it to the value P generated by the generator **418**. In one embodiment, the processing logic includes compare logic that operates to determine the relationship between the two values. Any relationship between the response value P and the P_{ack} value can be used to determine whether or not an Ack signal is transmitted. In one embodiment, if the value of P is greater than the value of P_{ack} , then an acknowledgement is required and the method proceeds to block **508**. If the value of P is less than or equal to the value of P_{ack} , then no acknowledgement is required and the method proceeds back to block **502** to receive the next package.

[0063] At block **508**, the terminal transmits an acknowledgement signal (Ack) to the transmitting server to indicate that the package was successfully received. For example, the Ack signal may be any type of acknowledgement signal or message. In one embodiment, the processing logic **402** controls the transmitting logic **408** to transmit the Ack signal to the server via the available reverse channel. Thus, the server is notified that the terminal has successfully received the transmitted package.

[0064] It should be noted that the method **500** illustrates just one embodiment and that changes, additions, or rearrangements of the flow elements may be made without deviating from the scope of the invention.

[0065] In another embodiment, the P_{ack} value is changed to a P_{nack} value. The receiving terminals use the P_{nack} value to determine whether or not to transmit a “negative acknowledgement” (Nack) signal to the server if the data was not successfully received. For example, if there is a transmission error or some other event that prevents the successful reception of data, the receiving terminal(s) may transmit the negative acknowledgement (Nack) to the server to indicate that the data transmission failed. The P_{nack} value is used by the receiving terminals to determine whether or not to transmit the negative acknowledgement signal (Nack), so that the server will receive a statistically significant number of Nack signals to be able to determine the probability of reception $P(r)$. For example, by knowing how many terminals failed to receive the data it is possible to determine how many terminals successfully received the data and therefore the probability of reception $P(r)$.

[0066] **FIG. 6** shows a method **600** that illustrates the operation of receiving terminals to provide a negative acknowledgement signal in one embodiment of a data delivery system. For the description of the method **600**, it will be assumed that the transmitting server includes a P_{nack} value in a package of data that is multicast transmitted to a number of receiving terminals.

[0067] At block **602**, the receiving terminal waits for a package to arrive. The package contains data and the P_{nack} value.

[0068] At block **604**, a package arrives and a test is performed to determine if the package has been successfully received. For example, the receiving terminal determines if there has been a data reception error or some other error that has resulted in the

unsuccessful reception of data. If the data is successfully received, the method proceeds to block **602** to wait for the next package. If the data is not successfully received, the method proceeds to block **606**.

- [0069] At block **606**, the receiving terminal generates a response value P. For example, the processing logic **402** controls the generator **418** to generate the value P. In one embodiment, the generator **418** generates a random number for the value P.
- [0070] At block **608**, a test is performed to determine if the value P is greater than the P_{nack} value. For example, the processing logic **402** comprises compare logic that compares the two values. If the value P is not greater than the value P_{nack} , the method proceeds to block **612**. If the value P is greater than the value P_{nack} , the method proceeds to block **610**.
- [0071] At block **610**, the measurement of a random time interval is started. For example, the processing logic **402** controls the timing logic **420** to measure a random time interval. The time interval is used to schedule the transmission of a Nack signal from the receiving terminal to the transmitting server. The time interval may be selected to be any time interval, however, in one embodiment, the time interval is randomly selected at each receiving device. As a result, it will be highly unlikely that each receiving device will schedule a Nack transmission to occur at exactly the same time. Thus, the reverse link and the transmitting server will not be flooded with Nack transmissions if a large number of data reception errors occur.
- [0072] At block **612**, a test is performed to determine if data has been retransmitted from the transmitting server. For example, the server may have re-transmitted the data based on one or more Nacks received from other receiving terminals. If the data has been received in a retransmission, the method proceeds to block **618**. If the data has not been received in a retransmission, the method proceeds to block **614**.
- [0073] At block **618**, as a result of the data being received in a re-transmission, the operation of the timer is terminated and the scheduled Nack transmission is canceled. For example, the processing logic **402** controls the timing logic **420** to stop operation. The method proceeds to block **602** to wait for the next package.
- [0074] At block **614**, a test is performed to determine if the selected time interval has expired. For example, the timing logic **420** measures the selected time interval and then signals the processing logic **402** that the time internal has expired.

[0075] At block **616**, the receiving terminal transmits a Nack signal to the server via the available reverse channel at the expiration of the time interval. For example, the processing logic **402** controls the transmitting logic **408** to transmit the Nack signal to the server. The Nack signal notifies the server that the transmitted data was not successfully received. The server may then operate to re-transmit the data if it desires. For example, the server may use the number of received Nack signals to determine a probability of reception (Pr) and use that information to determine if it should re-transmit the data.

[0076] It should be noted that the method **600** illustrates just one embodiment and that changes, additions, or rearrangements of the flow elements may be made without deviating from the scope of the invention.

[0077] In another embodiment of the method **600**, it is possible to have multicast transmissions on the reverse link. In this embodiment, each terminal can monitor (or hear) other terminals transmitting Nack signals on the reverse link. Thus, a terminal would start timing a random interval (block **610**) if it does not receive the data successfully as determined at blocks **602** through **608**. At block **612**, a test is performed to determine if data has been retransmitted from the transmitting server. However, the test at block **612** would also test to determine if the terminal detects (or hears) one or more other terminals transmitting Nack signals due to reception errors. If the terminal detects that other terminals are already transmitting Nack signals, then the method proceeds to block **618** where the timer and scheduled Nack transmissions are canceled. Since this terminal has detected that there are other terminals already requesting re-transmission of the data, it is not necessary for this terminal to further congest the transmission channels with additional Nack transmissions.

[0078] Accordingly, while one or more embodiments of methods and apparatus for a data delivery system have been illustrated and described herein, it will be appreciated that various changes can be made to the embodiments without departing from their spirit or essential characteristics. Therefore, the disclosures and descriptions herein are intended to be illustrative, but not limiting, of the scope of the invention, which is set forth in the following claims.

WE CLAIM: